Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** OTHER THAN SMALL ENTITY OR SMALL ENTITY TYPE ___ (Column 2) (Column 1) **TOTAL CLAIMS** FEE RATE RATE FEE OR BASIC FEE 770.00 BASIC FEE 385.00 NUMBER EXTRA NUMBER FILED FOR TOTAL CHARGEABLE CLAIMS X\$18= X\$ 9= minus 20= OR minus 3 = INDEPENDENT CLAIMS X86= X43 =OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE **PREVIOUSLY AFTER EXTRA** AMENDMENT FEE FEE PAID FOR AMENDMENT X\$18= X\$ 9= Minus Total OR Minus Independent *** X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 1) (Column 2) HIGHEST **CLAIMS** ADDI-ADDI-NUMBER PRESENT $\mathbf{\omega}$ REMAINING **TIONAL** RATE TIONAL RATE **PREVIOUSLY AFTER EXTRA** AMENDMENT FEE **FEE** PAID FOR **AMENDMENT** X\$18= Total Minus X\$ 9= OR Minus Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-NUMBER **PRESENT** REMAINING **TIONAL** RATE RATE TIONAL **PREVIOUSLY EXTRA** AMENDMENT **AFTER** FEE PAID FOR FEE AMENDMENT Total Minus ** X\$ 9= X\$18= OR Minus Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.